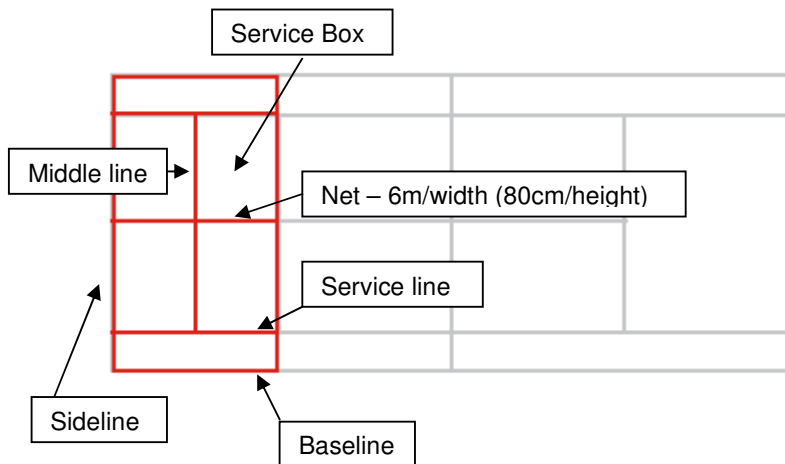


Red Match Tie break Format

Courts: 4 x red courts (on 2 x Tennis courts or a Sports Hall on 4x Badminton Courts)

Dimensions: 5 - 5.5m x 11m

Tennis Courts: Baseline – doubles tramline line – back line



Badminton courts: Short – Fat court (including width trams / excluding back trams)

NB – SETUP TIP.....

- Mark centre line on full court with orange line or masking tape.

Scoring: 1 x Tie-break to 10 (sudden-death 9-9) change ends every 6 points

Equipment: Racquets - 17"-23"; Balls sponge/foam (indoors) or Red 75 (outside)

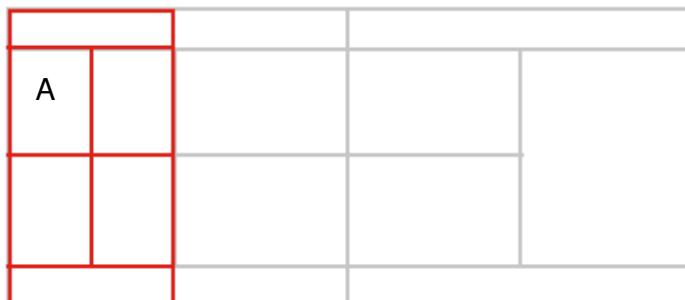
Singles Format:

- Welcome (organiser/referee/umpire speech and/or mutual player greeting)
- Spin racket/coin: Winners choice = one of: serve, return, ends or opponent to choose THEN...Losers choice (after winner has selected) = one of the remaining options
- e.g. Winner of spin chooses to serve – Loser of spin then chooses ends

Player 1 (the player serving first) serves one point from the X position to the A service box (diagonal) at Player 2's end. The server has two attempts to get the serve into the box (usually one over arm / one underarm).

TIPS ON THE SERVICE RULES....

- The server cannot let the ball bounce during the service action
- If the server swings and misses the ball – this counts as a serve
- The server must be behind the baseline and to the side of the middle line
- The server **DOES NOT** need the 2nd serve if successful on the 1st serve



X

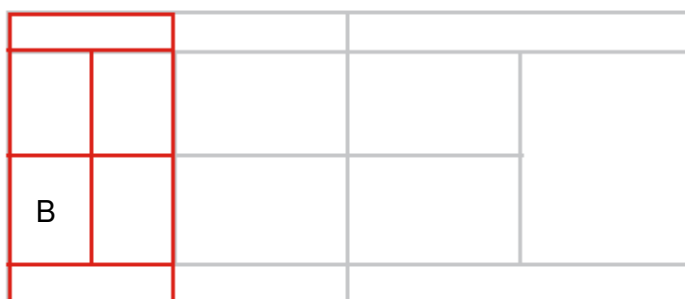
TACTICAL TIPS.....

- The returner should stand behind the appropriate service box to return but is entitled to return anywhere on the court.
- The returner loses the point automatic if hitting the ball before it has bounced.
- The server should stand as close to the middle line as possible to take full advantage of the better starting position.

Player 2 will then proceed to serve 2 consecutive points.

The first point from the Y position to the B service box (i.e. the other side to the first point).

Y



NB – TIPS ON SCORING.....

- Call the score out before the start of each point
- Confirm the score by the position of the server: if the score totals even points i.e. 1-1 = 2 points the server should be serving from the right side of the middle line; if the score totals an odd number of points i.e. 2-1 there should be a change of server and the new server should be serving from the left side of the middle line
- Servers score should be pronounced first i.e. server is 2-1 down the score is 1-2

The second point is from the opposite side with Player 2 serving from Y to the B service box.

Y

	B		

The sequence is then repeated by Player 1 and Player 2 sequentially until the match tie break is completed.

e.g.

	A		

X

And then...

A			

X

The players should change ends every six points (even if in between the servers 2 points) without breaking the serving sequence.

SCORING TIPS....

- If the servicing sequence or score is forgotten ALL points remembered must stand and the sequence completed in the manner it to which it has transformed.
- Ideally coaches, parents or Leaders/Helpers should umpire matches.

Doubles Format:

Scoring, court dimensions and match format however there are now 4 players on court (2 at each end) who share the servicing responsibilities within their pair/team.

DOUBLES TIPS.....

- Players take it in turns to serve in the usual match tie break format
- The returners **MUST STAY** on elected side – servers can then serve to each returner across their own 2 service points.
- Servers partner/returners partner can stand where ever they choose on the court – usually at the net or at the baseline (see diagrams). If a novice the player will probably feel more comfortable at the baseline.
- Partners should attempt to cover their own **HALF** of the court rather than one at the net and one at the baseline.
- Players should ‘call out’ / communicate intentions.

Diagram 1: Attacking doubles formation (X = players; → service direction)

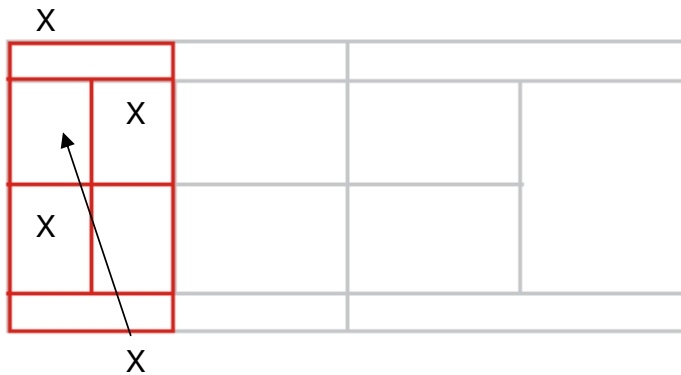


Diagram 2: Defensive doubles formation

